

Lecturer in Graphic Design for Fashion

Griffith College Dublin

Faculty of Design

Job description

Graphic Design for Fashion - Lecturer Job Description

Applications are invited for a part time Graphic Design for Fashion lecturing role in the Faculty of Design. We are looking for a Lecturer who is enthusiastic and passionate, not only about Graphic and Fashion Design, but also about the opportunity to share their knowledge with the designers of the future.

| | |
|-----------------------|---|
| JOB TITLE: | Lecturer in Graphic Design for Fashion |
| REPORTING TO: | Faculty Head / Programme Director |
| HOURS OF WORK: | As per course requirements, 2 to 4 hours per week, additional hours as may be required in line with the needs of the service. |
| PURPOSE: | The primary focus of this post will be to play an active role in the academic direction of your module including teaching, assessment and administration. |
| EMPLOYING: | Griffith College |
| LOCATION: | Dublin |
| WEBSITE: | http://www.griffith.ie |

Informal queries can be made to the Programme Director;
Jane Leavey jane.leavey@griffith.ie
Design Faculty
Griffith College Dublin
South Circular Road
Dublin 8

Email CV's to: design.opportunities@griffith.ie with Lecturer in Graphic Design for Fashion in the subject box.

For more information on the Faculty of Design see <https://www.griffith.ie/faculties/design>

Closing Date: Monday 2nd December 2019

Interview Date: Monday 9th December 2019

Griffith College is an equal opportunities employer. All candidates applying for teaching posts must undergo a mock lecture before being interviewed; they may be asked demonstrate ability via portfolio.

Required Qualifications

Candidates are expected to have:

A bachelor degree in a design-related discipline. A postgraduate qualification (level 9 or above), or equivalent in a cognate discipline. Proficient with Adobe Creative Suite products, Photoshop, illustrator and InDesign in particular with a strong interest in fashion design, digital textile design, product graphics including art direction of photography and illustration. Membership of a Professional body and any record of research, scholarship and publications are an advantage.

Successful applicants should have the following attributes:

- Proven teaching excellence and ability to support curriculum development.
- Demonstrated leadership and problem solving skills; apply logical design processes, have excellent communication skills with knowledge and passion to enthuse, nurture creativity and motivate students to achieve success.
- Knowledge of broad range of communication design genres such as; digital design, graphic design, fashion and textile design, graphic communications a broad knowledge of the topics and experience in commercial design projects.
- Demonstrate a specialised knowledge of contemporary typography, graphic design and brand development, layout and printed and online presentation techniques using digital applications.
- A knowledge and scope and context of the graphic design practice historically
- A portfolio that demonstrates, a variety of creativity in graphic and digital communication, typography, branding & packaging, and editorial.
- Self-motivation, strong organisational and excellent computer skills to undertake associated administrative tasks required and classroom management.
- Experience of working in a positive, flexible manner.
- A willingness to arrange and participate in student trips and site visits.
- Experience of openly exchanging information and supporting colleagues
- An understanding and commitment to Equal Opportunities and Diversity.

Guidelines for Mock Lecture

As part of the interview process, candidates are required to give a 5 – 10 minute mock lecture, regarding the interview panel as students.

The lecture should cover an item (or items) of the candidate's choice from an existing (or proposed) course offered by the Faculty or Department.

The candidate is free to use whatever medium and teaching aids are appropriate, including laptop and projector, but is encouraged to use new technology.

The lecture should not be the first lecture in a course, nor should it be an overview of a course.

The lecture will focus on explaining a particular aspect of the course to students who are unfamiliar with the topic.

The lecturer should begin by outlining any previous information that the students are expected to know (e.g. "I'm assuming you know how to which we covered last week").

Questions will be asked of the lecturer, either during or after the lecture.
