

Weeks : 58-63,65-70; Course : B.Sc. in Computing Science (BSC-F) (compulsory & available); year 4 [any instance]

	9:00 am	10:00 am	11:00 am	12:00 pm	1:00 pm	2:00 pm	3:00 pm	4:00 pm	5:00 pm	6:00 pm	7:00 pm	8:00 pm	9:00 pm	10:00 pm
Mon					Distributed Systems JS101 Dr Catherine Mulwa 12:30 pm - 2:00 pm 58-63,65-70	Emerging Technologies JS001 Mr. Barry Denby 2:00 pm - 3:30 pm 58-63,65-70	Emerging Technologies A207 Mr. Barry Denby 3:30 pm - 5:00 pm 58-63,65-70	Emerging Technologies JS101 Mr. Barry Denby 5:00 pm - 6:30 pm 58-63,65-70	Web Frameworks W101 Mr. John Michael 6:30 pm - 9:30 pm 58-63,65-70					
Tue						Cloud Services and Platforms JS101 Mr. Jacek Wasilewski 1:00 pm - 4:00 pm 58-63,65-70		Emerging Technologies W102 Mr. Barry Denby 4:00 pm - 5:30 pm 58-63,65-70		Distributed Systems A104 Dr Catherine Mulwa 6:30 pm - 8:00 pm 58-63,65-70		Distributed Systems W102 Dr Catherine Mulwa 8:00 pm - 9:30 pm 58-63,65-70		
Wed						Formal Specifications AF103 Mr. Tony Mullins 2:00 pm - 3:30 pm 58-63,65-70		Open Lab JS101 3:30 pm - 5:00 pm 58-63,65-70	Formal Specifications JS101 Mr. Tony Mullins 5:00 pm - 6:30 pm 58-63,65-70		Computer Graphics JS003 Mr Tim Dawson 6:30 pm - 9:30 pm 58-61,63,65-70			
						Games Engines W102 2:00 pm - 5:00 pm 58-63,65-70								
Thu	Artificial Intelligence for Games A007 Mr Ralph Croly 9:30 am - 11:00 am 58-63,65-70		Artificial Intelligence for Games W102 Mr Ralph Croly 11:00 am - 12:30 pm 58-63,65-70											
Fri						Managing Big Data CAV004 Mr. Osama Abushama 2:30 pm - 4:00 pm 58-63,65-70		Managing Big Data JS001 Mr. Osama Abushama 4:00 pm - 5:30 pm 58-63,65-70						
Sat														